# Introduction to Riemann Surfaces - Lecture 4 

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KCL

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10. TODO: 2 and 3 follow from 4 and 5 given 7 and 8.

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2. We won't prove equivalence of Dolbeault and De Rham cohomology.
3. We will show that it is equivalent to the existence and uniqueness of solutions to a certain partial differential equation.
4. In Part II of Donaldson's book he develops enough functional analysis to "solve" this partial differential equation.

## Easier reading

1. Our description of the fundamental group has been ultra brief. Any algebraic topology book can fill in the gaps. I learned this from M Armstrong, Basic Topology.
2. Our description of differential forms and calculus on surfaces will proceed at a break-neck pace. Spivak's "Comprehensive introduction to differential geometry" is much much slower.
3. Kirwan's "Complex Algebraic Curves" covers similar ground to this course at a slower pace.

## Integration on one manifolds

Suppose $x: U \longrightarrow \mathbb{R}$ and $y: U \longrightarrow \mathbb{R}$ and $X$ are two coordinates on a 1 manifold. Let $\psi=x \circ y^{-1}$ be the transition function. If $f$ is a real valued on $\mathbb{R}$ then:

$$
\begin{aligned}
\int_{x(U)} f(x) \mathrm{d} x & =\int_{y(U)} f(\psi(y)) \frac{\mathrm{d} x}{\mathrm{~d} y} \mathrm{~d} y \\
& =\int_{y(U)} f(x(y)) \frac{\mathrm{d} x}{\mathrm{~d} y} \mathrm{~d} y
\end{aligned}
$$

## Densities on one manifolds

## Definition

A density at a point $p$ on a 1-manifold is an equivalence class of a pair $(f, x)$ where $f$ is a number and $x$ is a chart $x \longrightarrow \mathbb{R}$ centered at $p$. The equivalence relation is given by:

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(f, x) \sim(g, y) \quad \Leftrightarrow \quad g=f \frac{\mathrm{~d} x}{\mathrm{~d} y}
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We denote the equivalence class $[f, x]$ by $f \mathrm{~d} x$.

## Densities on n-manifolds

If $\psi: \mathbb{R}^{n} \longrightarrow \mathbb{R}^{n}$ is a diffeomorphism we have:

$$
\begin{aligned}
\int_{U} f\left(x_{1}, \ldots, x_{n}\right) \mathrm{d} x_{1} \ldots \mathrm{~d} x_{n} & =\int_{U} f(x(y)) \partial(\mathbf{x}, \mathbf{y}) \mathrm{d} y_{1} \ldots \mathrm{~d} y_{n} \\
& =\int_{p s i(U)} f\left(\psi^{-1}(y)\right) \partial(\psi, \mathbf{x})^{-1} \mathrm{~d} y_{1} \ldots \mathrm{~d} y_{n}
\end{aligned}
$$

Where $\partial(\mathbf{x}, \mathbf{y})$ is shorthand for the determinant of the Jacobian matrix.

## Definition

A density on an $n$-manifold is an equivalence class $(f, \phi)$ where:

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We can now define the integral of a density over a manifold. Use a "partition of unity" to define the integral over the entire atlas.

## Tangent vectors on 1-manifolds

## Definition

A tangent vector at a point $p$ on a 1-manifold is an equivalence class of a number $v$ and a chart $x$ with:

$$
(v, x) \sim\left(v \frac{\mathrm{~d} y}{\mathrm{~d} x}, y\right)
$$

Whereas for a density we had:

$$
(f, x) \sim\left(v \frac{\mathrm{~d} x}{\mathrm{~d} y}, y\right)
$$

## Transformation of densities and vectors on a 1-manifold

If we change coordinates using $y=2 x$ then, in local coordinates, vectors double in length but densities halve.
On a 1-manifold, densities are dual to vectors. Given a density $(p, x)$ and a vector $(v, x)$ the quantity $p v$ is independent of $x$. So a density defines an invariant map from the tangent space of $p$ to $\mathbb{R}$. A density is an element of the dual vector space of the tangent space.


## Tangent vectors on $n$-manifolds

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A tangent vector $p$ on an $n$-manifold is an equivalence class of an element $\mathbf{v}=\left(v^{i}\right) \in \mathbb{R}^{n}$ and a chart $\mathbf{x}=\left(x^{1}, \ldots, x^{n}\right)$ centered at $p$ with:

$$
\left(v^{i}, \mathbf{x}\right) \sim\left(\sum_{j} \frac{\partial y^{i}}{\partial x^{j}} v^{j}, \mathbf{y}\right)
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$$
\left(v^{i}, \mathbf{x}\right) \sim\left(\sum_{j} \frac{\partial y^{i}}{\partial x^{j}} w^{j}, \mathbf{y}\right)
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The upper indices are simply labels not powers. So $x^{2}$ is a completely different coordinate from $x^{1}$. It isn't its square. Surprisingly this convention doesn't end up causing too much confusion!

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A vector field is a smoothly varying choice of vector at each point. The tangent space $T_{p} M$ at a point $p$ on a manifold $M$ is the set of all tangent vectors at $p$. It has an obvious vector space structure.

## Cotangent vectors on $n$-manifolds

## Definition

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- It is a standard convention to use upper-indices for components of vectors and coordinates and lower-indices for components of forms.
- Equivalently a cotangent vector is an element of $\left(T_{p} M\right)^{*}$ the dual space of the tangent space. To see this, given a cotangent vector $\left(\omega_{i}\right)$ we define a map from the tangent space to $\mathbb{R}$ by $\left(v^{i}\right) \longrightarrow \sum_{i} \omega_{i} v^{i}$. This map does not depend on the choice of coordinates.


## The exterior derivative of a function

Given a function $f$ on a manifold and coordinates $\mathbf{x}$ define

$$
\mathrm{d}_{\mathbf{x}} f=\left(\frac{\partial f}{\partial x^{1}}, \ldots, \frac{\partial f}{\partial x^{n}}\right)
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This looks like the definition of the gradient of a function. What happens if we change coordinates?

$$
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We conclude that $\left(\mathrm{d}_{\mathbf{x}} f, x\right)$ and ( $\left.\mathrm{d}_{\mathbf{y}} f, y\right)$ are equivalent cotangent vectors. Hence we have a well defined cotangent vector $\mathrm{d} f$ given independently of our choice of coordinates.

## Transformation of covectors and vectors

A good way to draw $\mathrm{d} f$ is to draw its contours. If we rescale by a factor of 2, the terrain becomes shallower by a factor of two as vectors become longer by a factor of 2 . The total distance travelled up or down remains constant.


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- We can associated a smooth covector field $\mathrm{d} f$ to a smooth function $f$. It is somewhat analagous to the gradient of a function, but it is defined independent of coordinates. The standard gradient is only defined up to isometries of $\mathbb{R}^{n}$ - it depends on the metric.


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- On 1-manifolds covectors and densities are the same thing but they're completely different concepts in higher dimensions.


## Pushing vectors forward

Given a smooth map $F: X \longrightarrow Y$ betwen smooth manifolds if sending a point $p \in X$ to $q \in Y$ we can define a mapping $F_{*}: T_{p} X \longrightarrow T_{q} Y$.


X


F

- Y


## Formal definition of $F_{*}$

Given charts $\mathbf{x}$ for $X$ and $\mathbf{y}$ for $Y$. If $v^{i}$ are the components of a vector $V$ define $F_{*}(V)$ to have components:

$$
\left(F_{*}(V)\right)^{i}=\sum_{a} \frac{\partial y^{i}}{\partial x^{a}} v^{a}
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It is easy to check that this definition is independent of the choice of chart.

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(Notice that our sums always combine a lower index and an upper index - so long as we think of $\frac{d}{d x^{i}}$ as having a lower index on account of being the denominator of a fraction. In the Einstein summation convention, one drops the $\sum$ symbols and always sums over repeated indices.).

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- Notice that $\mathrm{d}\left(F^{*} g\right)=F^{*}(\mathrm{~d} g)$. You can prove this by a direct calculation, or you can think in terms of contours and say that it is obvious. Both are worth doing!


## Areas and volumes in vector spaces

Given a vector space $V$ a good definition of an area $A$ for $V$ would be a function that associates an area $A\left(v_{1}, v_{2}\right)$ to any two vectors $v_{1}$ and $v_{2}$ that also satisfies:

- Linearity: $A\left(v_{1}+\lambda v_{2}, v_{3}\right)=A\left(v_{1}, v_{3}\right)+\lambda A\left(v_{2}, v_{3}\right)$
- Anti-symmetry: $A\left(v_{1}, v_{2}\right)=-A\left(v_{2}, v_{1}\right)$.


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In other words we want something that behaves rather like the cross product on 2 -vectors. The anti-symmetry condition means that our concept of area detects orientation just as the cross product does.

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Similarly if we wanted to define a concept of a 3-volume on a vector space we could define it as an antisymmetric multi-linear map from $V \times V \times V \longrightarrow \mathbb{R}$. Antisymmetric means that the value changes sign if you swap any two vectors.

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With these ideas in mind we define $\Lambda^{p} V^{*}$ of a vector space to be the vector space of antisymmetric multi-linear maps from $V$ to $\mathbb{R}$.

## Integration on submanifolds

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- Divide $\mathbb{R}^{p}$ into cubes of length $\epsilon$. The edges of each cube correspond to vectors so we can push them forward into $M$ using $F$. We can then use $\omega$ to measure the volume of the cube we have pushed forward.
- Define the integral of $\omega$ over $V$ by:

$$
\int_{V} \omega=\lim _{\epsilon \rightarrow 0} \sum_{\text {cubes }}(p \text {-volume given by } \omega)
$$

## Integrating $\mathrm{d} f$ on a 1-dimensional submanifold



## Fundamental theorem of calculus

The fundamental theorem of calculus is obvious. Given a 1-form $\omega$ we write $\omega(X)$ for the length that $\omega$ associated to a vector $X$.

$$
\begin{aligned}
\int_{V} \mathrm{~d} f & =\lim _{\epsilon \rightarrow 0} \sum_{i}\left((\mathrm{~d} f) X_{i}\right) \\
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$$

The geometry of the situation is clear. To make the argument rigorous one just needs to use Taylor's theorem to get a bound on the error in the approximation.

## Geometric definition of the exterior derivative

## Definition

(Non standard) Given a $p$ form $\omega$ on a manifold $M$ and vectors $X_{1}, X_{2}, \ldots, X_{p+1}$ at a point in $M$ choose a smooth map $F$ from $R^{p+1}$ to $M$ such that $F_{*}$ sends the coordinate axes to the $X_{i}$. Let $\Delta_{\epsilon}$ be the the tetrahedron:

$$
\Delta_{\epsilon}=\left\{\left(x_{1}, x_{2}, \ldots, x_{p}\right): x_{i} \geq 0, \sum_{i}\left(x_{i}\right) \leq \epsilon\right\}
$$

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\Delta_{\epsilon}=\left\{\left(x_{1}, x_{2}, \ldots, x_{p}\right): x_{i} \geq 0, \sum_{i}\left(x_{i}\right) \leq \epsilon\right\}
$$

Define $d \omega$ by:

$$
\mathrm{d} \omega\left(X_{1}, X_{2}, \ldots X_{p+1}\right)=\lim _{\epsilon \rightarrow 0} \frac{(p+1)!}{\text { epsilon }^{p+1}} \int_{F\left(\partial \Delta_{\epsilon}\right)}(\omega)
$$

## d on 0-forms.

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- It is now clear from the chain rule that the two definitions we have given for d on 0 -forms are equivalent.


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- (Less obvious) it is linear in the $X_{i}$ so is a $(p+1)$-form.
- It satisfies Stokes' theorem $\int_{V} \mathrm{~d} \omega=\int_{\partial V} \omega$.
- It satisfies $\mathrm{dd} \omega=0$. This follows from Stoke's theorem because $\partial \partial \Delta_{\epsilon}$ is empty.


## Proof of Stokes' theorem

The definition of $d$ ensures that Stokes' theorem is infinitessimally true.


## The wedge product

- Given two 1-forms $\omega$ and $\nu$ we define $\omega \wedge \nu$ as follows:

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(\omega \wedge \nu)\left(X_{1}, X_{2}\right)=\omega\left(X_{1}\right) \nu\left(X_{2}\right)-\omega\left(X_{2}\right) \nu\left(X_{1}\right)
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- In general if $\omega$ and $\nu$ are $p$ and $q$ forms we can define:

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& \left.(\omega \wedge \nu)\left(X_{1}, X_{2}, \ldots X_{p+q}\right)\right)= \\
& \frac{1}{p!q!} \sum_{\sigma \in S^{n}} \operatorname{sgn}(\sigma) \omega\left(X_{\sigma(1)}, X_{\sigma(2)}, \ldots, X_{\sigma(p)}\right) \times \\
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- Note that $\omega \wedge \nu=(-1)^{p q} \nu \wedge \omega$. So $\wedge$ is anti-commuting on 1 -forms.


## Formal definition of d

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For surfaces, this last item simplifies to the special case $\mathrm{d}(f \alpha)=\mathrm{d} f \wedge \alpha+f \mathrm{~d} \alpha$. if $f$ is a function.

## Calculating d on a surface

- If $\left(x^{1}, x^{2}\right)$ are coordinates for $S$ centered at $p$ then $\left\{\mathrm{d} x^{1}, \mathrm{~d} x^{2}\right\}$ gives a basis for $T_{p}^{*} M$.


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- Notice that this proves that d is determined by the axioms (on a surface).


## Remarks

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- To check that my non-standard definition is correct, simply check that it satisfies the axioms.
- The standard definition is the more practical choice for most computations.


## The Poincaré Lemma

Theorem
On $\mathbb{R}^{2}$ if $\omega$ is a 1-form and $\mathrm{d} \omega=0$ there exists a function $f$ with $\mathrm{d} f=\omega$.

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Definition
An exact p-form $\omega$ is one that can be written $\omega=\mathrm{d} \nu$ for some ( $p-1$ )-form. exact forms are always closed.

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Define $f(x)=\int_{\gamma_{1}} \omega$. Since $\int_{\gamma_{1}} \omega-\int_{\gamma_{2}} \omega=\int_{R} \mathrm{~d} \omega=0$ we see that $f$ is well defined. By the fundamental theorem of calculus $\mathrm{d} f=\omega$. (Result follows because $\mathbb{R}^{2}$ is simply connected.)


## A closed form $\omega$ on $\mathbb{R}^{2} \backslash\{0\}$ which is not exact



## De Rham cohomology

- For clarity write $\mathrm{d}_{i}=\mathrm{d}: \Omega^{i-1}(M) \longrightarrow \Omega^{i}(M)$ on an $n$-manifold $M$. We have the exact sequence:

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0 \xrightarrow{\mathrm{~d}_{0}} \Omega^{0}(M) \xrightarrow{\mathrm{d}_{1}} \Omega^{1}(M) \xrightarrow{\mathrm{d}_{2}} \Omega^{2}(M) \xrightarrow{\mathrm{d}_{3}} 0
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- We have shown that the 1 -st betti number is zero for simply connected spaces, but non-zero for $\mathbb{R}^{2}$.


## Bezout's theorem

## Definition

Two complex curves in $\mathbb{C} P^{2}$ intersect transversally at a point $p$ if $p$ is a non-singular point of each curve and if the tangent space of $\mathbb{C} P^{2}$ at that point is the direct sum of the tangent spaces of the two curves.

## Theorem

(Bezout) Two complex curves of degrees $p$ and $q$ that have no common component meet in no more than pq points. If they intersect transversally, they exactly in pq points.
If the polynomial defining a curve factorizes then each factor defines a component of the curve. Smooth curves have only one component because they would clearly not be smooth at ther intersections of the components.

## Proof of degree genus formula

- Given a smooth plane curve $C$ of degree $d$ consider the projection from a point $p$ to a line $L$ with $p$ not lieing on $C$.
- By the fundamental theorem of algebra, the degree of this projection map will be $d$.
- We can choose coordinates so that the projection of a point $(z, w)$ in affine coordinates is just $z$. If $P(z, w)=0$ defines the curve then branch points correspond to points where $P_{w}=0$. These have ramification index 1 unless $P_{w w}=0$.
- By Bezout's theorem we expect there to be $d(d-1)$ branch points and that so long as $p$ does not lie on a line of inflection (i.e. a tangent to the curve through a point of inflection) there will be exactly $d(d-1)$ branch points.
- By Bezout's theorem there are a finite number of lines of inflection (clearly points of inflection will be given by some algebraic condition)
- So for generic $p$ there are exactly $d(d-1)$ branch points of ramification index 1.
- The degree genus formula now follows from the Riemann

