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Lecture 9

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## Estimating derivatives

- There are many formulae for estimating derivatives numerically.
- For the first derivative alone we have
  - Forward difference

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}$$

- Backward difference

$$f'(x) \approx \frac{f(x) - f(x-h)}{h}$$

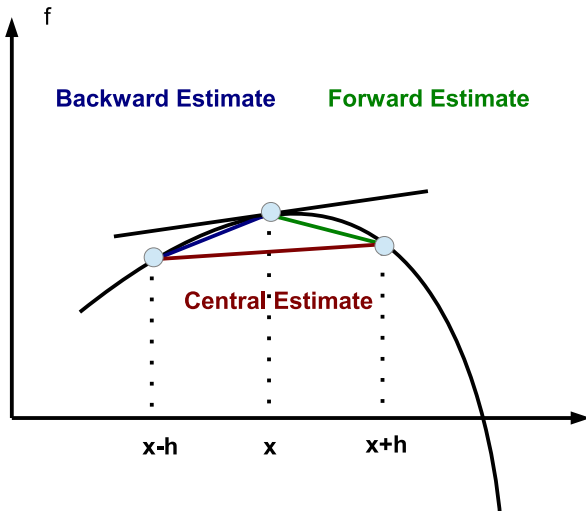
- Central difference

$$f'(x) \approx \frac{f(x+h) - f(x-h)}{2h}$$

- Higher order estimates, e.g.

$$f'(x) = \frac{-f(x+2h) + 8f(x+h) - 8f(x-h) + f(x-2h)}{12h} + O(h^4)$$

# Graphical representation



## Remarks

- The forward difference and backward difference are only accurate to first order.
- The central difference is accurate to second order (essentially because the formula is exact for quadratics)
- You can create schemes with arbitrary convergence if  $f$  is sufficiently smooth and you are willing to perform sufficiently many evaluations of  $f$ .

## Other finite difference schemes

- We wish to solve:

$$\frac{\partial W}{\partial t} = -\frac{\sigma^2}{2} \frac{\partial^2 W}{\partial x^2}$$

with final boundary condition given at time  $T$  and appropriate boundary conditions for large and small  $W$ .

- For the *explicit* method we took the backwards estimate for the time derivative (and used the simplest estimate for the second derivative term)
- For the *implicit* method, take the forward estimate for the time derivative
- For the *Crank-Nicolson* method use a central estimate.

## Explicit and implicit difference equations

Recall we have discretized the  $t$  and  $x$  coordinates so  $W_{i,j}$  is the value of  $W$  at time point  $i$  and space point  $j$ . We have  $N$  time steps and  $M$  space steps.

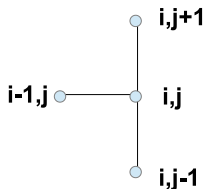
- Explicit method: take the backward difference in time and the simplest estimate in  $x$ .

$$\frac{W_{i,j} - W_{i-1,j}}{\delta t} = -\frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right)$$

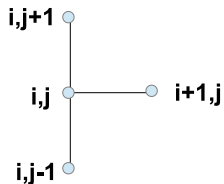
- Implicit method: take the forward difference in time and the simplest estimate in  $x$ .

$$\frac{W_{i+1,j} - W_{i,j}}{\delta t} = -\frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right)$$

# Stencils



**Explicit  
Method**



**Implicit  
Method**

These pictures are called *stencils*. They summarize how we use the values of  $W$  to estimate the various derivatives.

## Implicit method

To price a call option using the implicit method for the heat equation, we have the following conditions:

- A difference equation

$$\frac{W_{i+1,j} - W_{i,j}}{\delta t} = -\frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right)$$

- Boundary conditions:

$$W_{i,j_{\min}} = 0$$

$$W_{i,j_{\max}} = e^{-\frac{1}{2}\sigma^2 t_i + x_{j_{\max}}} - e^{rT} K$$

$$W_{i_{\max},j} = \max\{e^{-\frac{1}{2}\sigma^2 T + x_j} - e^{rT} K, 0\}$$

- Note: we calculated the boundary conditions last week when we transformed the Black–Scholes PDE to the heat equation



## Remarks

- The *explicit* method gave us a formula for  $W_{i-1,j}$  in terms of the value of  $W$  at time  $i$ .
- The *implicit* method gives us  $M + 1$  linear equations in the  $M + 1$  unknowns  $W_{i-1,j}$  in terms of the values of  $W$  at time  $i$ .
- (Recall we have  $N$  time steps,  $M$  space steps and so  $N + 1$  time points and  $M + 1$  space points)
- We can solve these linear equations to compute the values at time  $i - 1$ .
- The method is called *implicit* because we don't get an explicit formula for  $W_{i,j}$ , instead we calculated  $W_{i,j}$  as the value implied by a set of simultaneous equations.

## Solving the linear equations

- To solve linear equations in MATLAB one writes them in matrix form  $Ax = b$ .
- The solution is then given by  $x = A \setminus b$ . i.e. we divide both sides by  $A$  on the left".
- Our difference equation is

$$\frac{W_{i+1,j} - W_{i,j}}{\delta t} = -\frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right)$$

- Rewriting:

$$W_{i+1,j} = -\lambda W_{i,j+1} + (1 + 2\lambda)W_{i,j} - \lambda W_{i,j-1}$$

where:

$$\lambda = \frac{1}{2}\sigma^2 \frac{\delta t}{(\delta x)^2}$$

## The simultaneous equations

- For  $j \in \{j_{\min} + 1, j_{\min} + 2, \dots, j_{\max} - 1\}$  we have

$$-\lambda W_{i,j+1} + (1 + 2\lambda)W_{i,j} - \lambda W_{i,j-1} = W_{i+1,j}$$

- Boundary conditions

$$W_{i,j_{\min}} = \text{bottom}_i = 0$$

$$W_{i,j_{\max}} = \text{top}_i = e^{-\frac{1}{2}\sigma^2 t_i + x_{j_{\max}}} - e^{rT}$$

- This gives a total of  $M + 1$  linear equations in  $M$  unknowns.

## Matrix form

$$\begin{pmatrix}
 1 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\
 -\lambda & 1+2\lambda & -\lambda & 0 & 0 & \dots & 0 & 0 & 0 \\
 0 & -\lambda & 1+2\lambda & -\lambda & 0 & \dots & 0 & 0 & 0 \\
 0 & 0 & -\lambda & 1+2\lambda & -\lambda & \dots & 0 & 0 & 0 \\
 \vdots & & & & & & & \vdots & \\
 0 & 0 & 0 & 0 & 0 & \dots & -\lambda & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & \dots & 1+2\lambda & -\lambda & 0 \\
 0 & 0 & 0 & 0 & 0 & \dots & -\lambda & 1+2\lambda & -\lambda \\
 0 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 1
 \end{pmatrix}
 \begin{pmatrix}
 W_{i,j_{\min}} \\
 W_{i,j_{\min}+1} \\
 W_{i,j_{\min}+2} \\
 W_{i,j_{\min}+3} \\
 W_{i,j_{\min}+4} \\
 \vdots \\
 W_{i,j_{\max}-2} \\
 W_{i,j_{\max}-1} \\
 W_{i,j_{\max}}
 \end{pmatrix}
 =
 \begin{pmatrix}
 \text{bottom}_i \\
 W_{i+1,j_{\min}+1} \\
 W_{i+1,j_{\min}+2} \\
 W_{i+1,j_{\min}+3} \\
 \vdots \\
 W_{i+1,j_{\max}-3} \\
 W_{i+1,j_{\max}-2} \\
 W_{i+1,j_{\max}-1} \\
 \text{top}_i
 \end{pmatrix}$$

- We call this large tri-diagonal matrix  $A$ .
- We write a MATLAB helper function `createTridiagonal` which creates a tridiagonal matrix given three vectors containing the three non-zero diagonals.

## MATLAB implementation

First we initialize variables such as the vectors  $x$  and  $t$  precisely as we did for the explicit method.

```
x0 = log( S0 );  
xMin = x0 - nSds*sqrt(T)*sigma;  
xMax = x0 + nSds*sqrt(T)*sigma;  
  
dt = T/N;  
dx = (xMax-xMin)/M;  
  
iMin = 1;  
iMax = N+1;  
jMin = 1;  
jMax = M+1;  
x = (xMin:dx:xMax)';  
t = (0:dt:T);  
  
lambda = 0.5*sigma^2 * dt/(dx)^2;
```

## The changed code

```
currW=max(exp(-0.5*sigma^2*T + x) - exp(-r*T))*K,0);
A = createTridiagonal( [0 ; -lambda*ones(M-1,1) ; 0], ...
                      [1 ; (1+2*lambda)*ones(M-1,1) ; 1], ...
                      [0 ; -lambda*ones(M-1,1) ; 0] );

bottom = zeros(N+1,1);
top=exp(-0.5*sigma^2 * t + x(jMax))- exp(-r*T)*K;

for i=iMax-1:-1:iMin
    vector= [ bottom(i); currW((jMin+1):(jMax-1)); top(i) ];
    currW= A \ vector;
end

price = currW(jMin+M/2);
```

- `currW` stores the value of  $W$  at time point  $i$ , we do not need to store the entire matrix of values for  $W$
- Note that writing `[a; b; c]` concatenates matrices vertically
- Writing `[a b c]` concatenates matrices horizontally.

## Advantages of the implicit method

- Suppose we fix  $\lambda$ . Choosing  $\delta x$  then determines  $\delta t$ .
- The implicit scheme is stable irrespective of  $\lambda$
- The explicit scheme is stable only if  $(1 - 2\lambda) > 0$ .
- The error of the implicit scheme is  $O(\delta t)$  just as is the explicit scheme.
- For the explicit scheme, for moderately  $\delta x$  you are forced to have a tiny value for  $\delta t$  to ensure stability.
- For the implicit scheme we can choose  $\delta x$  and  $\delta t$  independently. So we can get good answers with a comparatively small number of time steps.

## Solving the linear equations

- To implement the implicit scheme, we need to solve a linear equation

$$Aw = v$$

where  $A$  is a symmetric, tri-diagonal matrix.

- If we wrote a general-purpose linear equation solver using Gaussian elimination this would not take advantage of the simple form.
- Let us see how to solve the equations efficiently



## Gaussian elimination by hand

A tridiagonal system of equations can be written:

$$\begin{array}{rcll}
 b_1 x_1 & + & c_1 x_2 & = d_1 & [1] \\
 a_2 x_1 & + & b_2 x_2 & + & c_2 x_3 & = d_2 & [2] \\
 & + & a_3 x_2 & + & b_3 x_3 & + & c_3 x_4 & = d_3 & [3] \\
 & & & + & a_4 x_3 & + & b_4 x_4 & + & c_4 x_5 & = d_4 & [4] \\
 \dots & & & & & & & & & & 
 \end{array}$$

Take  $b_1$  times equation [2] and subtract  $a_2$  times equation [1]  $x_1$ .  
This gives the new equation:

$$(b_1 b_2 - c_1 a_2) x_2 + b_1 c_2 x_3 = b_1 d_2 - a_2 d_1$$

This equation together with equations [3], [4], ... gives a new tridiagonal system in  $x_2, x_3, \dots, x_n$ .

## Thomas algorithm

- 1 dimensional tridiagonal problems are trivial to solve.  
 $x_1 = d_1/b_1$ .
- Assume for induction that we have developed the Thomas algorithm for problems of dimension  $n$ .
- For dimension  $n + 1$  use the previous slide to find a tridiagonal system in  $x_2, x_3, \dots, x_n$
- Solve this system by the Thomas algorithm (we can do so by induction)
- Now use the equation

$$b_1x_1 + c_1x_2 = d_1$$

to solve for  $x_1$ .

- Therefore we can solve a tridiagonal system of equations with only  $O(n)$  multiplication and addition operations.
- A naive implementation of Gaussian elimination will take  $O(n^3)$  steps

## Getting MATLAB to use the Thomas algorithm

- We'd like MATLAB to use the Thomas algorithm
  - One option is to implement it ourselves
  - Another option is to use MATLAB's built in support for the algorithm
- MATLAB will automatically use the Thomas algorithm to solve  $Ax = b$  if it detects that  $A$  is tri-diagonal.
- In general checking if an arbitrary matrix is tri-diagonal will take  $O(n^2)$  steps so we need to give MATLAB a hint.

## Sparse matrices

- A *sparse matrix* is a matrix where most of the entries are zero.
- To store a sparse matrix it is more efficient to store a list of the rows and columns that are non-zero and the values at those rows and columns than to store a large block of memory most of which is zero.
- In general, the linear algebra algorithms one should use for sparse matrices are very different from the ones one uses with full (i.e. non-sparse) matrices.
- We can create a sparse matrix in MATLAB using the command `sparse`.
- When you solve the problem  $Ax = b$  in MATLAB with  $A$  a sparse matrix, it will automatically check to see whether using the Thomas algorithm is the best approach.

## Creating a sparse matrix in MATLAB

- Suppose that a matrix  $A$  has non zero entries  $a_{r_i, c_i}$  where  $r_1, r_2, \dots, r_n$  and  $c_1, c_2, \dots, c_n$  are some sequences of indices.
  - Create a vector `rows` containing  $r_1, r_2, \dots, r_n$ .
  - Create a vector `columns` containing  $c_1, c_2, \dots, c_n$ .
  - Create a vector `values` containing  $a_{r_1, c_1}, a_{r_2, c_2}, \dots, a_{r_n, c_n}$ .
  - Create a sparse matrix  $A$  using the command

```
A = sparse( rows, columns, values );
```

- In general MATLAB tries to intelligently select the best available algorithm, therefore you should always use a sparse matrix to store matrices which are mostly zero so that MATLAB has a hint as to how to proceed.

## The createTridiagonal function

```
%CREATETRIDIAGONAL Create a sparse tri-diagonal matrix containing
% the given upper, diagonal and lower entries.
% Each of these should be a vector of length N, the first entry of
% lower should be zero, the last entry of upper should be zero.
function A= createTridiagonal( lower, diagonal, upper )

N = length( diagonal );

rowsUpper = (1:N-1)';
colsUpper = (2:N)';
rowsDiagonal = (1:N)';
colsDiagonal = (1:N)';
rowsLower = (2:N)';
colsLower = (1:N-1)';
allRows = [rowsUpper ; rowsDiagonal ; rowsLower ];
allCols = [colsUpper ; colsDiagonal ; colsLower ];
allVals = [ upper(rowsUpper) ; diagonal ; lower(rowsLower)];

A = sparse( allRows, allCols, allVals );

end
```

# The solveTridiagonal function

```
function [ x ] = solveTridiagonal( a,b,c,d )

if (length(a)==1)
    x = d(1)/(b(1));
else
    nextB = b(2:end);
    nextB(1) = b(1)*b(2)-c(1)*a(2);
    nextC = c(2:end);
    nextC(1) = b(1)*c(2);
    nextD = d(2:end);
    nextD(1) = b(1)*d(2)-d(1)*a(2);

    xRemainder = solveTridiagonal(a(2:end),nextB,nextC,nextD);

    x1 = (d(1)-c(1)*xRemainder(1))/b(1);
    x = [x1 ; xRemainder];
end
end
```

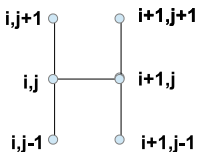
# Recursion

- You can write functions in MATLAB that call themselves
- Writing functions in this way is called recursion
- This gives an easy implementation of `solveTridiagonal` that matches an inductive definition.
- It's not written as efficiently as it could be because we keep creating new vectors unnecessarily
- It isn't hard to replace the recursion with a for loop if preferred to get a fully efficient implementation. There isn't much point in running through the details since we can use sparse matrices to achieve the same result.



# The Crank-Nicolson method

For the Crank-Nicolson method one uses the stencil:



**Crank Nicolson  
Method**

$$\frac{\partial W}{\partial t} \approx \frac{W_{i+1,j} - W_{i,j}}{\delta t}$$

$$\frac{\partial^2 W}{\partial x^2} \approx \frac{1}{2} \times \frac{W_{i+1,j+1} - 2W_{i+1,j} + W_{i+1,j-1}}{\delta x^2}$$

$$+ \frac{1}{2} \times \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2}$$

## Crank-Nicolson difference equations

- The Crank-Nicolson method uses the average of the estimates for the second derivative at times  $i$  and  $i + 1$ .
- Just as for the implicit method, when we include boundary conditions, at each time  $i$  we will get a system of  $M + 1$  equations in the  $M + 1$  unknowns  $W_{i,j}$  in terms of the values of  $W$  at time  $i + 1$ .
- For  $j$  not at the boundary.

$$\begin{aligned} \frac{\lambda}{2} W_{i+1,j+1} + (1 - \lambda) W_{i+1,j} + \frac{\lambda}{2} W_{i+1,j-1} \\ = -\frac{\lambda}{2} W_{i,j+1} + (1 + \lambda) W_{i,j} - \frac{\lambda}{2} W_{i,j-1} \end{aligned}$$

- Once again this is a tridiagonal system.

## Benefits of Crank-Nicolson scheme

- It is always stable irrespective of choice of  $\lambda$
- Convergence is  $O(\delta t^2)$ .
- It is an exercise for you to implement this method.

## Pricing American options by the implicit method

- One of the main selling points of the explicit finite difference method is that we can use it to price American options.
- We have just seen how the implicit and Crank-Nicolson methods can be used to improve the stability and convergence of finite difference methods.
- Can these techniques be applied to improve the pricing of American options?

## Recap

- To price an American option  $A$  by the explicit method, one assumes we can compute the price at time  $i + 1$ .
- We can then use the explicit method to compute the expected value of a new option  $\tilde{A}_i$  at time  $i$  that is not-exercisable at time  $i$  but can be exercised at any time from  $i + 1$  onwards.
- The price of the American option is then estimated as the maximum of the immediate exercise price and the price of option  $\tilde{A}_i$ .
- We can now proceed to time  $i - 1$ .
- Notice that this argument uses expectations and financial logic: we haven't actually derived it from the Black Scholes PDE. It is really a “tree pricing” algorithm rather than a PDE algorithm.

## What PDE does an American put option satisfy

- An American option does not obey the Black Scholes PDE at times when early exercise is optimal. At these points it satisfies:

$$V = K - S$$

$$\frac{\partial V}{\partial t} + \frac{\sigma^2}{2} S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} - rV < 0$$

- At times when early exercise is not optimal, it obeys the Black Scholes PDE and also the condition

$$V > K - S$$

$$\frac{\partial V}{\partial t} + \frac{\sigma^2}{2} S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} - rV = 0$$

## Boundary conditions

- At the boundary between the two regions,  $V$  and the delta are both continuous

$$V = \max\{K - S, 0\}$$

$$\frac{\partial V}{\partial S} = -1$$

- This is called a free boundary problem.
- We haven't proved that these differential inequalities hold, but you can convince yourself using a no-arbitrage argument. Since they are differential inequalities you will need to use continuous time stochastic calculus to prove things rigorously.

## Complimentarity problem

- The following inequalities hold everywhere

$$V - K + S \geq 0$$

$$-\frac{\partial V}{\partial t} - \frac{\sigma^2}{2} S^2 \frac{\partial^2 V}{\partial S^2} - rS \frac{\partial V}{\partial S} + rV \geq 0$$

Moreover we must have equality for at least one condition.

- The condition that  $x \geq 0$  and  $y \geq 0$  and one of  $x$  and  $y$  vanishes can be written as  $x \geq 0$ ,  $y \geq 0$  and  $xy = 0$ .



## Differential inequalities for American options

- So we have that at all times

$$V - K + S \geq 0$$
$$-\frac{\partial V}{\partial t} - \frac{\sigma^2}{2} S^2 \frac{\partial^2 V}{\partial S^2} - rS \frac{\partial V}{\partial S} + rV \geq 0$$

and

$$(V - K + S) \left( \frac{\partial V}{\partial t} + \frac{\sigma^2}{2} S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} - rV \right) = 0$$

- We can now find discrete approximations to these inequalities using our choice of stencil and attempt to solve associated discrete problems.
- It then seems reasonable to hope that this will lead to a finite difference scheme for pricing American options with convergence properties similar to those seen for European options.

## Moving to the heat equation

- Define  $W = e^{-rt}V$  is the discounted price.  
 $x = -(r - \frac{\sigma^2}{2})t + \log(S)$  as usual.
- Boundary conditions are exactly the same as for a pricing a European put by the heat equation:
  - Top boundary condition:  $W(t, x_{\max}) = 0$
  - Bottom boundary condition:  $W(t, x_{\min}) = e^{-rt}(K - S(x_{\min}))$
  - Final boundary condition:  $W(t, x_{\max}) = E(t, x)$ .

## Transformed differential inequalities

The equations transform to:

$$\left( \frac{\partial W}{\partial t} + \frac{\sigma^2}{2} \frac{\partial^2 W}{\partial x^2} \right) (W - E(t, x)) = 0$$

$$-\frac{\partial W}{\partial t} - \frac{\sigma^2}{2} \frac{\partial^2 W}{\partial x^2} \geq 0$$

$$W - E(t, x) \geq 0$$

Here  $E(t, x) = e^{-rt} \max\{K - S(x), 0\}$  is the discounted early exercise price.

## Discretize

Let's discretize using the implicit scheme, but you could use Crank Nicolson too.

$$\left( - \left( \frac{W_{i+1,j} - W_{i,j}}{\delta t} \right) - \frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right) \right) (W_{i,j} - E_{i,j}) = 0$$

$$\left( - \left( \frac{W_{i+1,j} - W_{i,j}}{\delta t} \right) - \frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right) \right) \geq 0$$

$$W_{i,j} - E_{i,j} \geq 0$$

How on earth do you solve such a system of inequalities?

## Linear complementarity problem

- The linear complementarity problem is the problem of solving

$$x \cdot y = 0$$

$$x \geq 0$$

$$y \geq 0$$

$$Ax = b + y$$

For vectors  $x$  and  $y$  given a vector  $b$  and a matrix  $A$ . We'll assume that  $A$  is symmetric and positive definite.

- It is called “linear” because the last condition is linear
- It is called “complementarity” because  $x$  and  $y$  are complementary vectors: for each index  $j$  either  $x_j$  or  $y_j$  is zero.

## Rewriting

At time  $i$  take  $x$  to be the vector with components

$$x_j = W_{i,j} - E_{i,j}$$

$x$  to be the vector

$$y_j = \left( - \left( \frac{W_{i+1,j} - W_{i,j}}{\delta t} \right) - \frac{\sigma^2}{2} \left( \frac{W_{i,j+1} - 2W_{i,j} + W_{i,j-1}}{\delta x^2} \right) \right)$$

So the equations earlier imply  $xy = 0$  and  $x \geq 0$ ,  $y \geq 0$ .

But these expressions for  $x$  and  $y$  are not independent as they both involve the same unknowns  $W_{i,j}$ . This establishes a linear relation between  $x$  and  $y$  of the form  $y = Ax + b$

## Identifying $A$ and $b$

- Write  $W_i$  for the vector with components  $W_{i,j}$ . Similarly  $E_i$ .
- The definition of  $x$  tells us that  $W_i = x + E_i$ .
- The definition of  $y$  tells us that  $y = -W_{i+1} + AW_i$  for an appropriate  $A$  (which will in fact be the tri-diagonal matrix found in the European case).
- Hence  $y = -W_{i+1} + A(x + E_i) = Ax + (AE_i - W_{i+1})$
- Define  $b = AE_i - W_{i+1}$  and we have shown  $Ax = b$ .
- Therefore  $x$  and  $y$  are solutions of a linear complementarity problem.

## Remarks

- The matrix  $A$  is the same tridiagonal matrix that occurred in the implicit method for European options.
- The formulae I've explicitly written only apply for  $j$  away from the boundary — as for European options, we have a 1 in the top left and the bottom right of  $A$  to account for the boundary conditions.



# Initialization

```
x0 = log( S0 );  
xMin = x0 - nSds*sqrt(T)*sigma;  
xMax = x0 + nSds*sqrt(T)*sigma;  
  
dt = T/N;  
dx = (xMax-xMin)/M;  
  
iMin = 1;  
iMax = N+1;  
jMin = 1;  
jMax = M+1;  
x = (xMin:dx:xMax)';  
t = (0:dt:T);  
  
lambda = 0.5*sigma^2 * dt/(dx)^2;
```

## Boundary conditions

```
% Use boundary condition to create vector currW
currW=max(exp(-r*T)*K-exp(-0.5 *sigma^2 * T + x),0);
A = createTridiagonal( [0 ; -lambda*ones(M-1,1) ; 0], ...
                      [1 ; (1+2*lambda)*ones(M-1,1) ; 1], ...
                      [0 ; -lambda*ones(M-1,1) ; 0] );

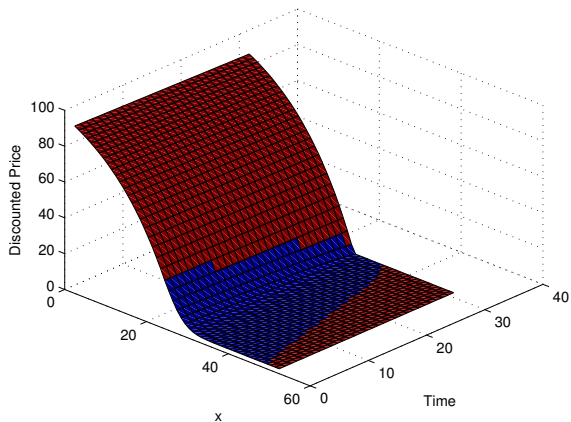
bottom = exp(-r*T)*K- exp(-0.5*sigma^2 * t + x(jMin));
top=zeros(1,N+1);
```

# Iteration

```
exercised = zeros(N+1,M+1);
W = zeros(N+1, M+1);
W(iMax,:)=currW;
for i=iMax-1:-1:iMin
    wIPlus1 = [ bottom(i); currW((jMin+1):(jMax-1)); top(i) ];
    if (american)
        % e = immediate exercise value
        e = max(exp(-r*t(i))*K-exp(-0.5 *sigma^2 * t(i) + x),0);
        b = A*e - wIPlus1;
        omega = 1.5;
        [xSol,ySol] = solveLCP(A, b, wIPlus1, omega, 10 );
        currW = xSol + e;
        exercised(i,:)=currW<=(e);
    else
        currW = A \ wIPlus1;
    end
    W(i,:)=currW;
end
```

## Results

Red region is where early exercise has taken place. (Note graph is given in terms of  $x$  not  $S$ .)



## How to solve the linear complementarity problem

- The short answer is lookup in the literature how this can be solved numerically
- We'll give a run-through of the ideas that lead to the standard numerical solution used to price American options:
  - Solving the equation  $Ax = b$  iteratively.
    - Jacobi method
    - Gauss-Seidel method
    - Successive over relaxation (SOR)
  - Solving the linear complementarity problem by SOR.

# Jacobi method

- The Jacobi method is a numerical method for solving the equation  $Ax = b$ .
- Let us write  $A = D + R$

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} = \begin{pmatrix} a_{11} & 0 & \dots & 0 \\ 0 & a_{22} & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & a_{nn} \end{pmatrix} + \begin{pmatrix} 0 & a_{12} & \dots & a_{1n} \\ a_{21} & 0 & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & 0 \end{pmatrix}$$

- $D$  diagonal part
- $R$  remainder

# Idea

- $D$  is easy to invert because it is diagonal.
- $(D + R)x = b$  implies  $Dx = b - Rx$  which implies  $x = D^{-1}(b - Rx)$ .
- Pick an initial guess  $x_0$ .
- Define sequence  $x_n = D^{-1}(b - Rx_{n-1})$ .
- If this converges to a limit it will satisfy the equation  $Ax = b$ .

## Recursion

- Consider the sequence

- $x_0$

- $x_1 = D^{-1}b - D^{-1}Rx_0$

- $x_2 = D^{-1}b - D^{-1}RD^{-1}b + D^{-1}RD^{-1}Rx_0$

- $x_3 = D^{-1}b - D^{-1}RD^{-1}b + D^{-1}RD^{-1}b - D^{-1}RD^{-1}RD^{-1}Rx_0$

- $\dots$

- So long as the spectral radius of  $D^{-1}R$  is less than 1, this will converge.
- If the matrix is strictly diagonally dominant — i.e.

$$|a_{ii}| > \sum_{i \neq j} |a_{ij}| \quad \forall i$$

the sequence will converge



## Applications

- For sparse matrices we can perform the multiplication by  $D^{-1}(R)$  reasonably quickly due to sparseness.
- The convergence of contractions is rapid, so we will only need a few iterations to get a good estimate.
- If we have a good guess for the initial value it will be more rapid still.
- Thus for diagonally dominant sparse matrices where we have a good idea of the initial value the Jacobi method will perform well.
- Example: for appropriate choices of  $\lambda$  the matrix in the implicit method for European options is diagonally dominant. We have a good first guess for the price vector at time  $i$ , it is presumably close to the price vector at time  $i + 1$ .

## Gauss-Seidel method

- The Jacobi method is a numerical method for solving the equation  $Ax = b$ .

- Let us write  $A = L_* + U$

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} = \begin{pmatrix} a_{11} & 0 & \dots & 0 \\ a_{21} & a_{22} & \dots & 0 \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} + \begin{pmatrix} 0 & a_{12} & \dots & a_{1n} \\ 0 & 0 & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 0 \end{pmatrix}$$

- $L_*$  lower triangular part
- $U$  strictly upper triangular part

## Algorithm

- Again,  $L_*$  is easy to invert because it is lower triangular.
- A solution to  $Ax = b$  satisfies  $x = L_*^{-1}(b - Ux)$ .
- Pick initial guess  $x^{(0)}$  and define  $x^{(n)} = L_*^{-1}(b - Ux^{(n-1)})$
- Use the fact that  $L$  is lower triangular to write down the following relationship:

$$x_i^{(n+1)} = \frac{1}{a_{ii}} \left( b_i - \sum_{j < i} a_{ij} x_j^{(n+1)} - \sum_{j > i} a_{ij} x_j^{(n)} \right)$$

- This formula contains  $x_j^{(n+1)}$  terms on both sides, but only terms for  $j < i$  on the right. So long as we proceed by calculating in the order  $i = 1, 2, \dots, n$  this will give an explicit formula for  $x_i$ .

# When does this converge

Gauss-Seidel converges:

- If  $A$  is symmetric and positive definite
- If  $A$  is strictly diagonally dominant

(It may converge under other circumstances too)

## Successive over relaxation

- Write  $A = L + D + U$  where  $L$  is strictly lower triangular,  $D$  is diagonal and  $U$  is upper triangular.
- $Ax = b$  can be rewritten:

$$(D + \omega L)x = \omega b - [\omega U + (\omega - 1)D]x$$

- $\omega$  is some choice of parameter called the "relaxation" factor.
- It is a mash-up of Jacobi method and Gauss-Seidel method.
- It converges if  $A$  is positive definite and  $0 < \omega < 2$ .
- Hope is that for some  $\omega > 1$  convergence should speed up, we won't discuss how to choose a good value of  $\omega$ .

## Motivation

- If we have a recursive system  $x_{n+1} = f(x_n)$
- System  $x'_{n+1} = (1 - \omega)x'_n + \omega f(x'_n)$  gives another process which, if they both converge will have the same limit.
- Low values of  $\omega$  slow rate of change of  $x_n$  (in limiting case  $\omega = 0$ , the sequence remains constant).
- High values of  $\omega$  increase rate of change, so may speed convergence (or may cause oscillations or convergence to breakdown if  $\omega$  is too high).

## Explicit formulae for SOR

- Because  $(D + \omega L)$  is lower triangular we can use forward substitution to write down explicit formulae as for Gauss-Seidel

$$x_i^{(n+1)} = (1 - \omega)x_i^{(n)} + \frac{\omega}{a_{ii}} \left( b_i - \sum_{j < i} a_{ij}x_j^{(n+1)} - \sum_{j > i} a_{ij}x_j^{(n)} \right)$$

- Note this formula fits the general pattern given on the previous slide.
- You can use this to solve the linear equations that occur when pricing European options using the implicit or Crank-Nicolson schemes.

## Solving the linear complementarity problem

- The linear complementarity problem is to solve

$$y = Ax + b, \quad x \geq 0, \quad y \geq 0, \quad x \cdot y = 0$$

for vectors  $x$ , and  $y$ .

- Note that in the special case when we have a solution with  $y = 0$  this reduces to  $Ax = -b$  and  $y = 0$  everywhere.
- For example when applied to pricing American options  $y = 0$  is saying that the Black–Scholes PDE is satisfied everywhere. The equations  $Ax = -b$  are then just the equations that occur in pricing a European option.
- Idea: perhaps if we take an iterative method for solving  $Ax = -b$  but at each stage we insist that  $x \geq 0$  we will get a solution to the linear complementarity problem?



## Solving linear complementarity by successive over-relaxation

- To solve  $x \geq 0, y \geq 0, xy = 0, y = Ax + b$
- Take an initial guess  $x^0$
- Define  $x^{(n)}$  by:  
$$x_i^{(n+1)} = \max \left\{ (1 - \omega)x_i^{(n+1)} + \frac{\omega}{a_{ii}} \left( -b_i - \sum_{j < i} a_{ij}x_j^{(n+1)} - \sum_{j > i} a_{ij}x_j^{(n)} \right), 0 \right\}$$
- So long as  $A$  is positive semi-definite and  $0 < \omega < 2$  this converges. "The Solution of a Quadratic Programming Problem Using Systematic Overrelaxation", C Cryer, 1971
- I note that he calls it "Systematic Overrelaxation" while everyone else calls it "Successive Overrelaxation" so presumably everyone finds the terminology a little odd!

## Summary

- We have shown how to write American option pricing using differential inequalities
- This gives rise to a finite difference problem where each time step is a linear complementarity problem.
- The linear complementarity problem can be solved in practice using a successive over-relaxation technique.
- (Claim) this converges to the true American option price.
- Thus the finite difference method does give a good approach to American option pricing, but it does involve quite a few new ideas.
- Pricing American options using the implicit and Crank-Nicolson finite difference methods is therefore non-examinable. The explicit method IS examinable.